

# *Chapter 4*

## *Digital Transmission*

# DIGITAL-TO-DIGITAL CONVERSION

## *Data*

- *Digital*
- *Analog*

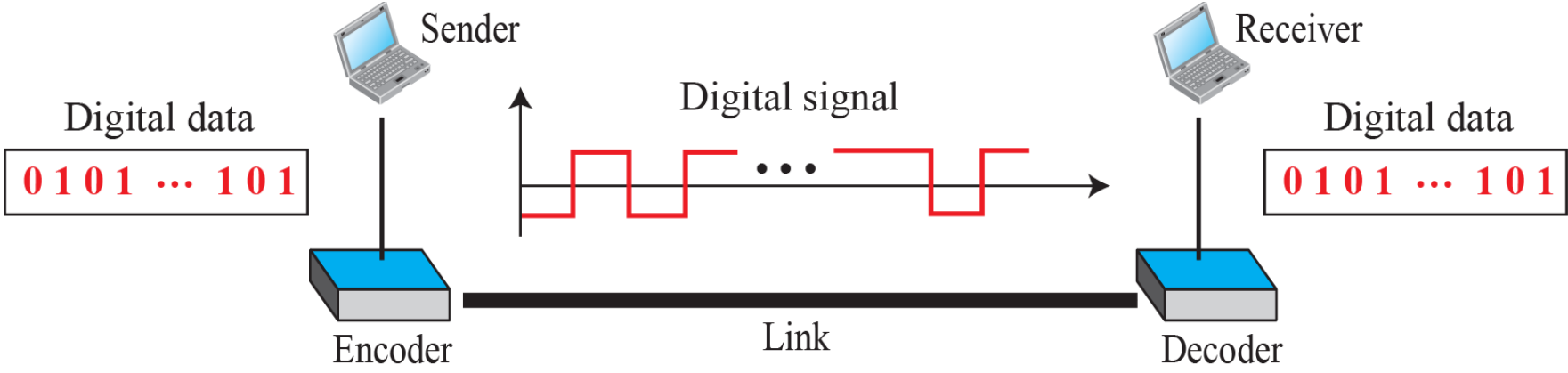
## *Signals*

- *Digital*
- *Analog*

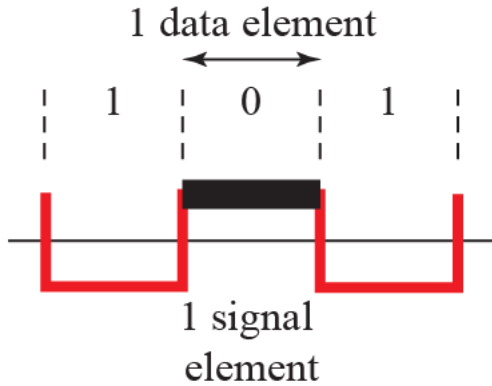
# *Line Coding*

- *The process of converting a sequence of bits to digital signals.*
- *At the sender, digital data are encoded into a digital signal*
- *at the receiver, the digital data are recreated by decoding the digital signal.*

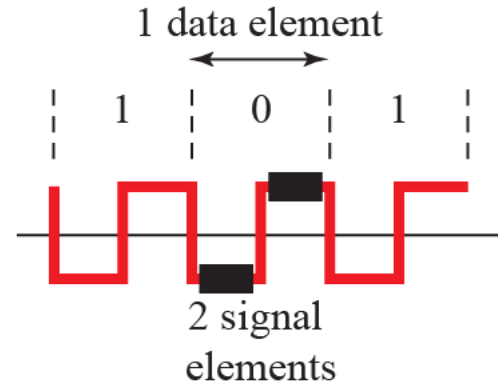
# Line coding and decoding



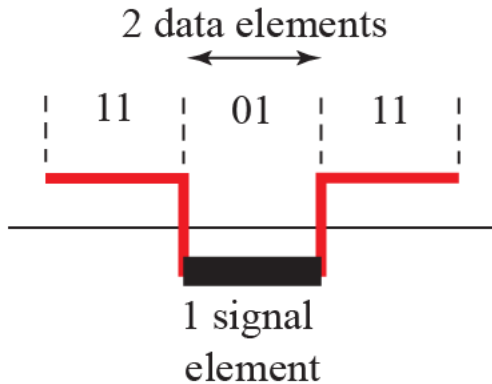
# Signal elements versus data elements



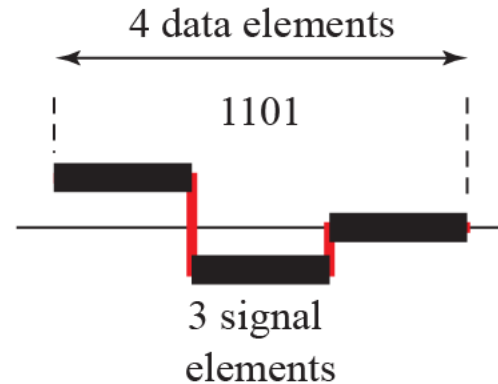
a. One data element per one signal element ( $r = 1$ )



b. One data element per two signal elements ( $r = \frac{1}{2}$ )



c. Two data elements per one signal element ( $r = 2$ )



d. Four data elements per three signal elements ( $r = \frac{4}{3}$ )

## Example

A signal is carrying data in which one data element is encoded as one signal element ( $r = 1$ ). If the bit rate is 100 kbps, what is the average value of the baud rate if  $c$  is between 0 and 1?

## Solution

We assume that the average value of  $c$  is  $1/2$ . The baud rate is then

$$S = c \times N \times (1 / r) = 1/2 \times 100,000 \times (1/1) = 50,000 = 50 \text{ kbaud}$$

## Example

The maximum data rate of a channel is

$N_{\max} = 2 \times B \times \log_2 L$  (defined by the Nyquist formula).

Does this agree with the previous formula for  $N_{\max}$ ?

## Solution

A signal with  $L$  levels actually can carry  $\log_2 L$  bits per level. If each level corresponds to one signal element and we assume the average case ( $c = 1/2$ ), then we have

$$N_{\max} = (1/c) \times B \times r = 2 \times B \times \log_2 L$$

## Example

In a digital transmission, the receiver clock is 0.1 percent faster than the sender clock. How many extra bits per second does the receiver receive if the data rate is 1 kbps? How many if the data rate is 1 Mbps?

### Solution

At 1 kbps, the receiver receives 1001 bps instead of 1000 bps.

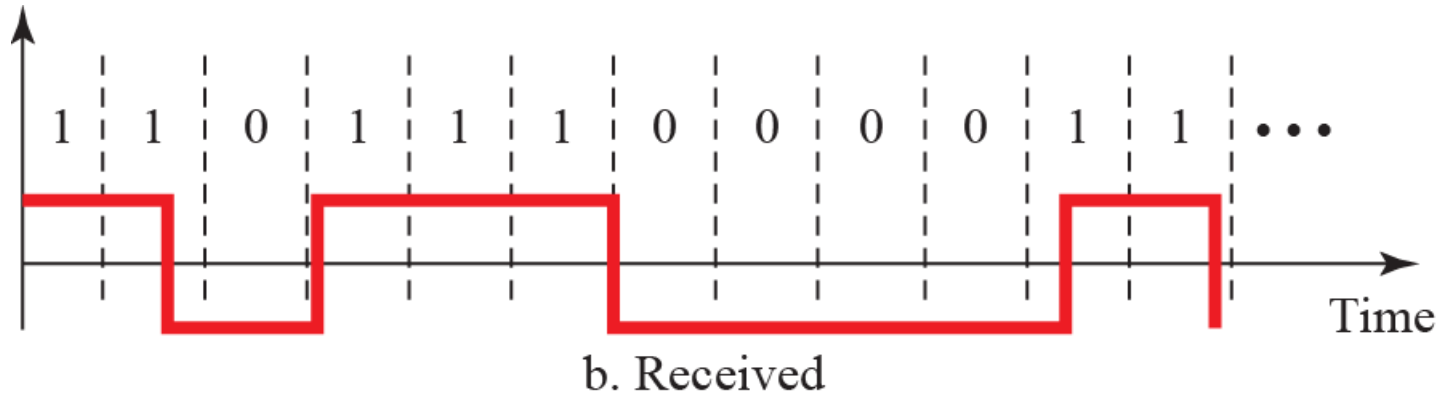
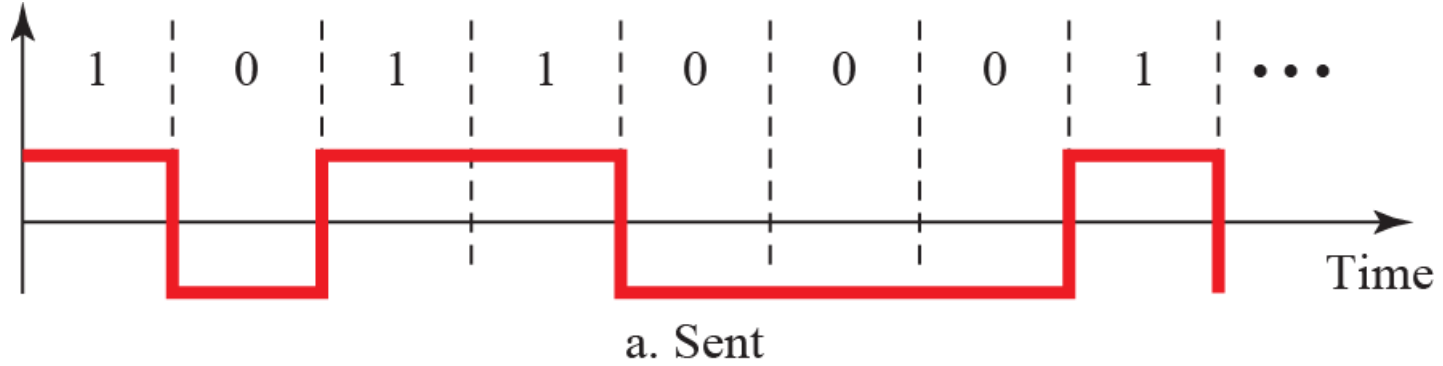
1000 bits sent → 1001 bits received → 1 extra bps

At 1 Mbps, the receiver receives 1,001,000 bps instead of 1,000,000 bps.

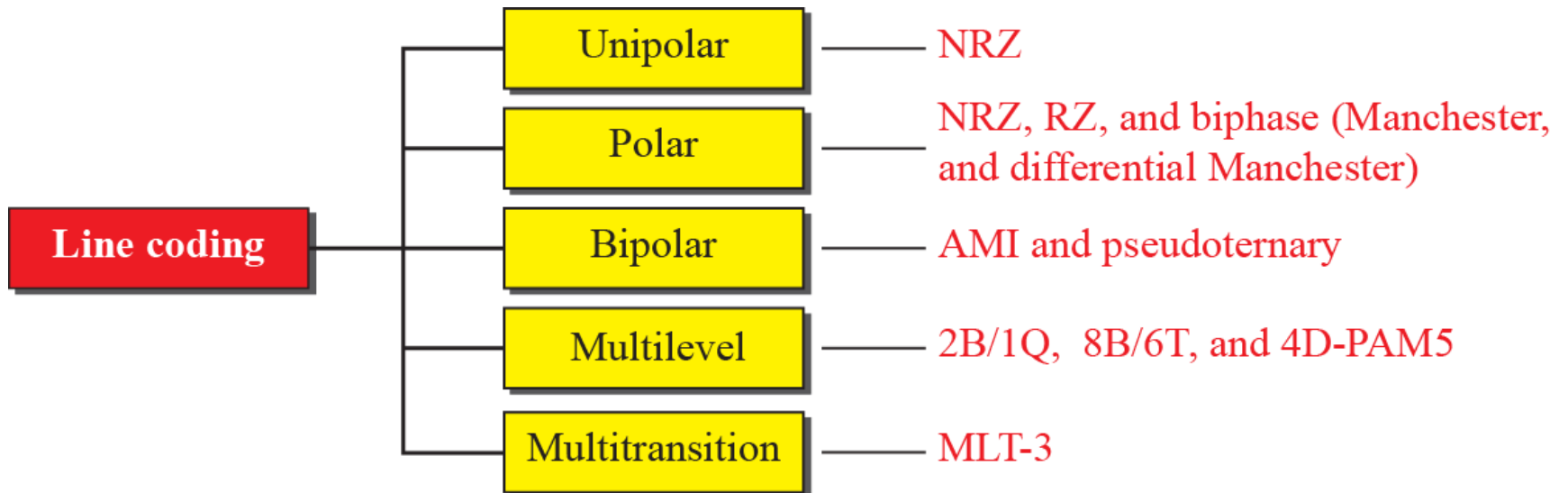
1,000,000 bits sent → 1,001,000 bits received → 1000 extra bps



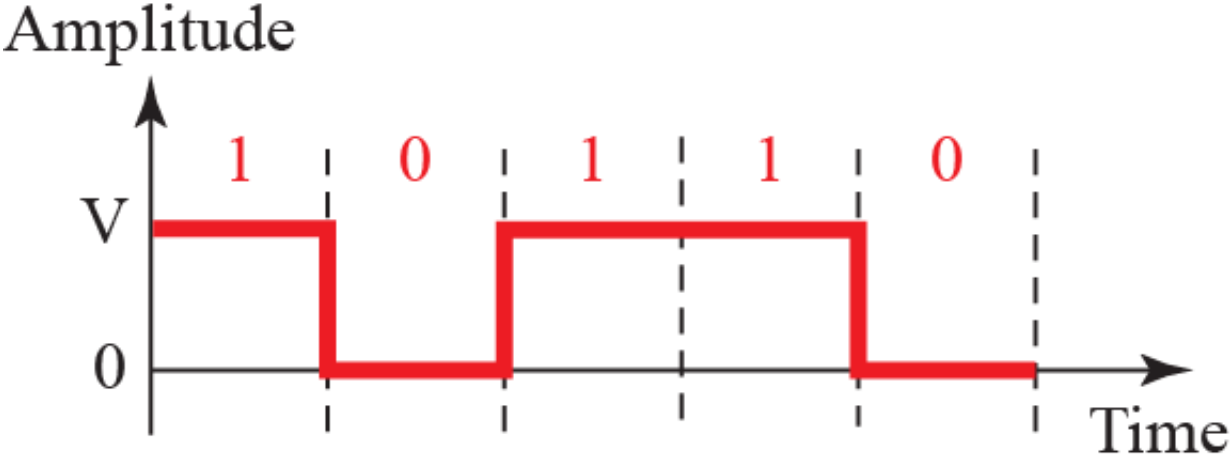
## Effect of lack of synchronization



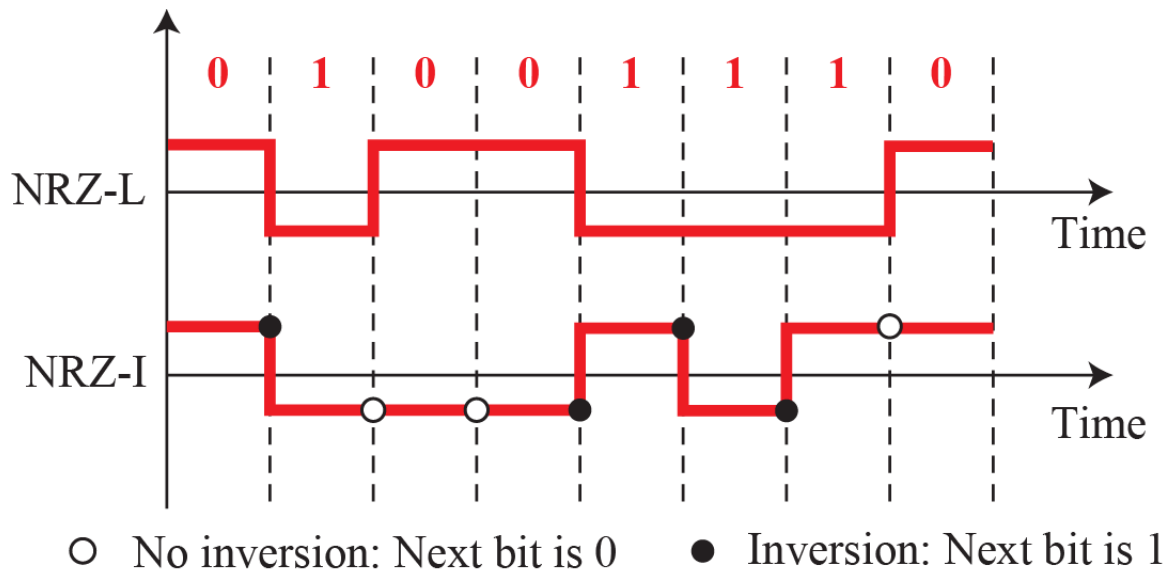
## Line coding scheme



*Unipolar scheme*



## Polar schemes (NRZ-L and NRZ-I)



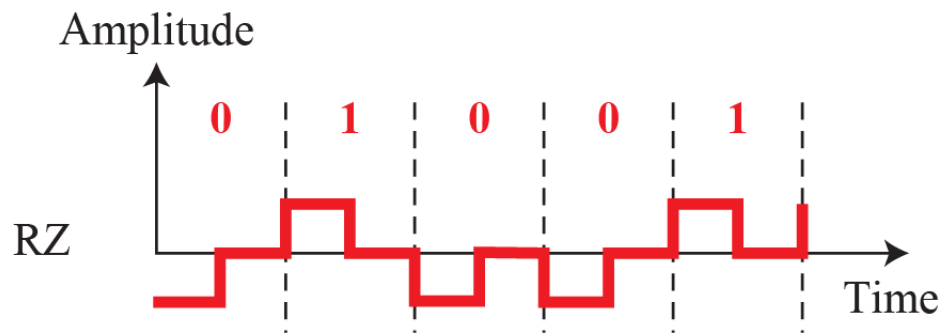
## **Example**

A system is using NRZ-I to transfer 10-Mbps data. What are the average signal rate and minimum bandwidth?

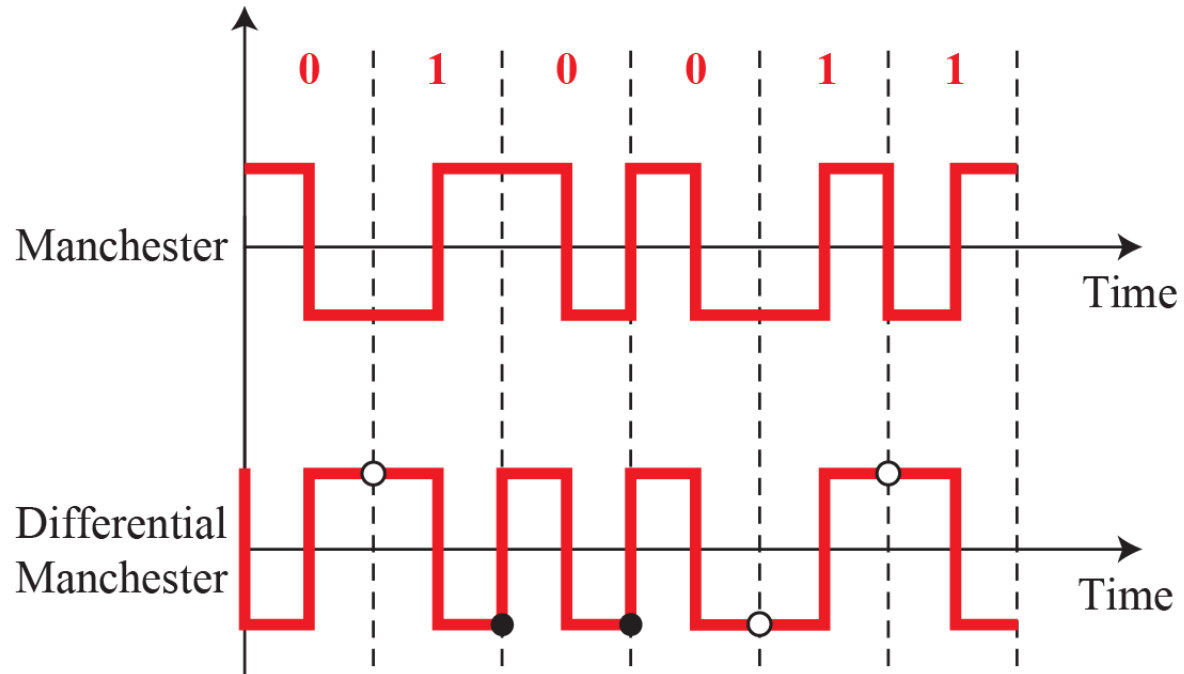
### **Solution**

The average signal rate is  $S = N/2 = 500$  kbaud. The minimum bandwidth for this average baud rate is  $B_{\min} = S = 500$  kHz.

## *Polar schemes (RZ)*

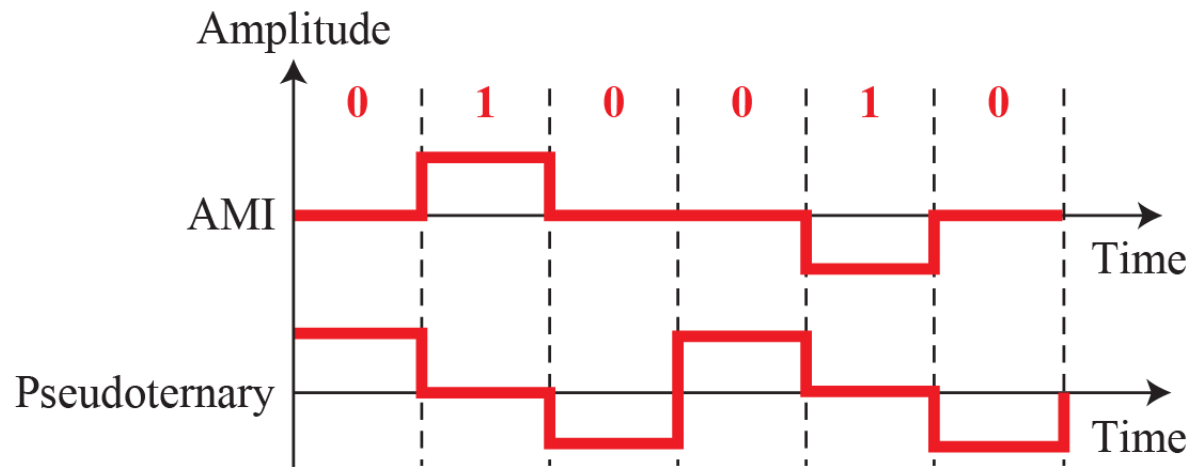


# Polar biphase



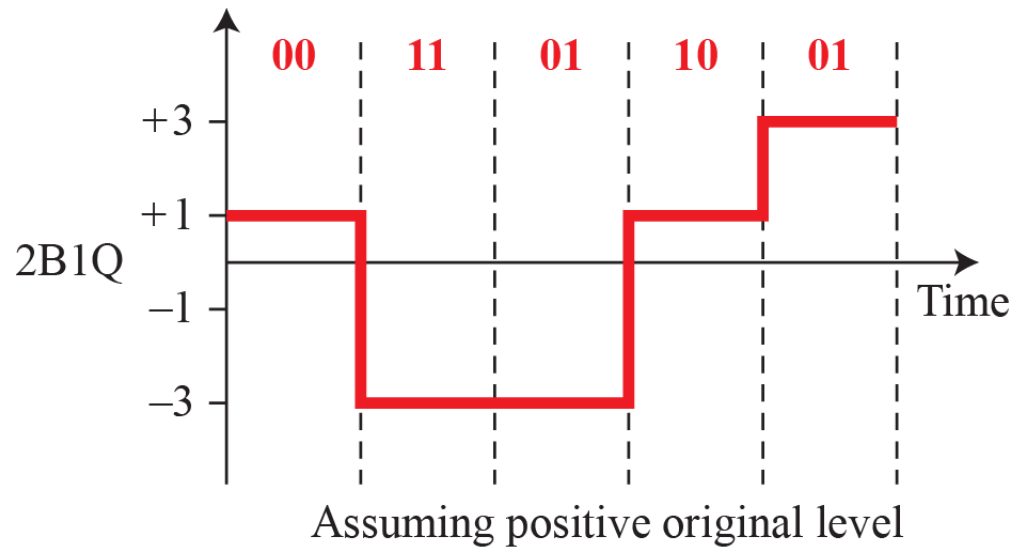
○ No inversion: Next bit is 1    ● Inversion: Next bit is 0

## *Polar schemes: AMI and pseudoternary*

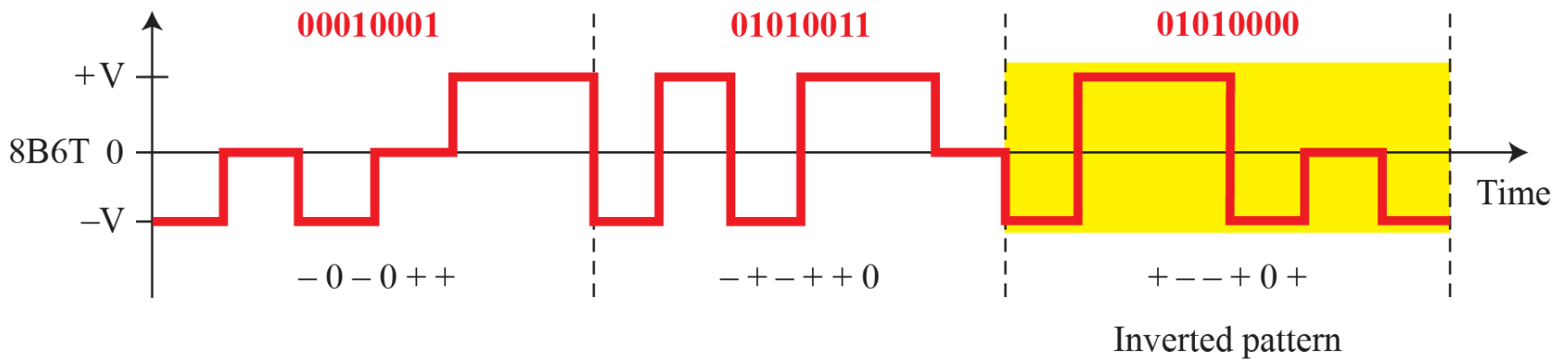




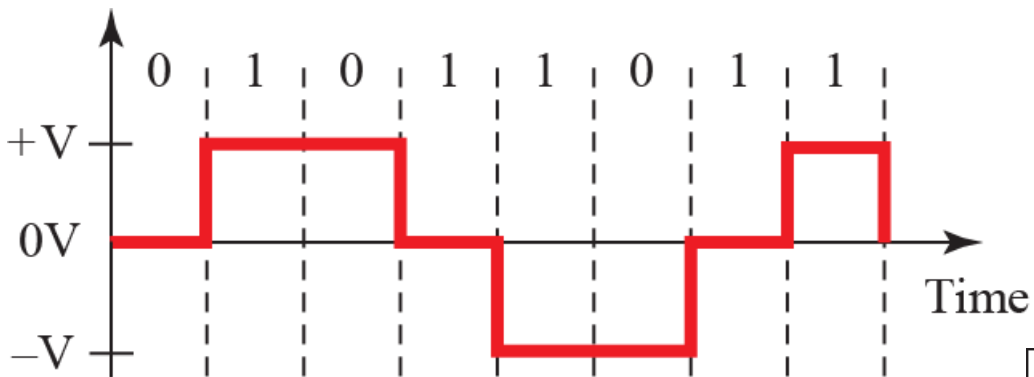
## Multilevel: 2B1Q



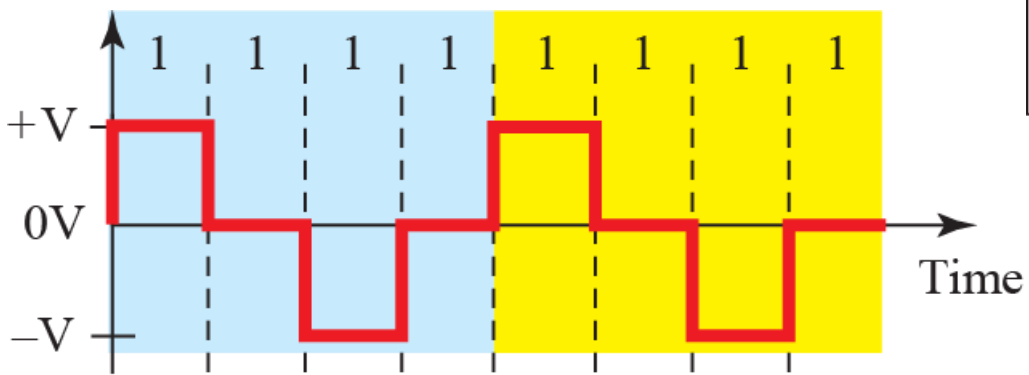
# Multilevel: 8B6T



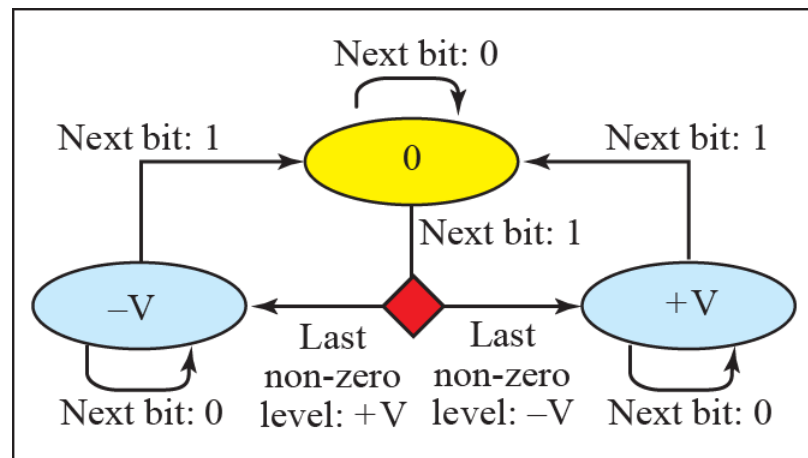
# Multi-transition MLT-3 scheme



a. Typical case



b. Worst case



c. Transition states

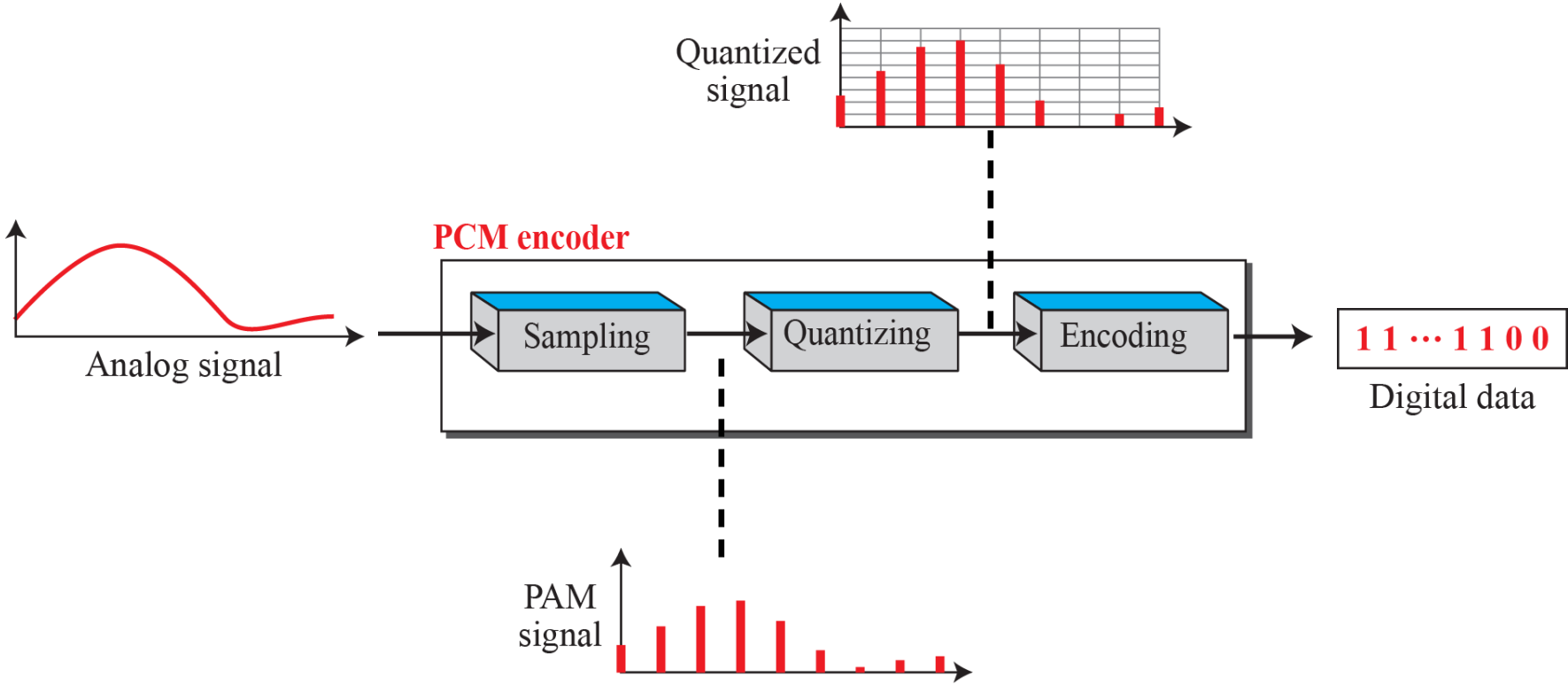
# ANALOG-TO-DIGITAL CONVERSION

*- to change an analog signal to digital data*

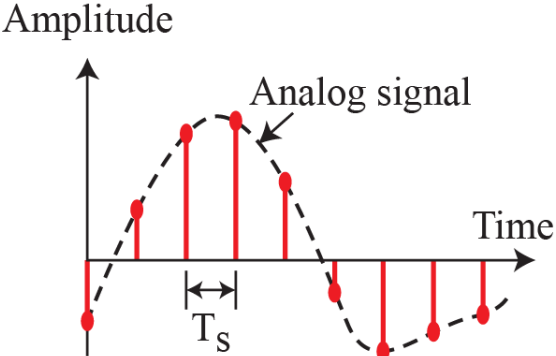
# *Pulse Code Modulation (PCM)*

*The most common technique to change an analog signal to digital data (digitization)*

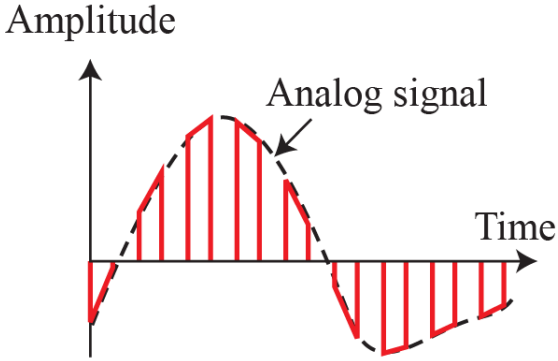
# Components of PCM encoder



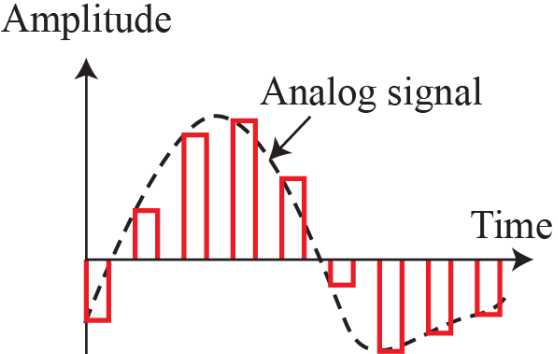
# Three different sampling methods for PCM



a. Ideal sampling

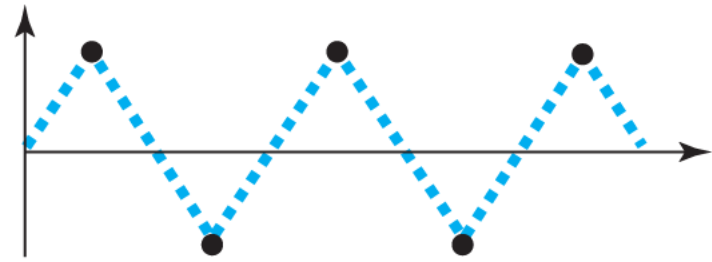
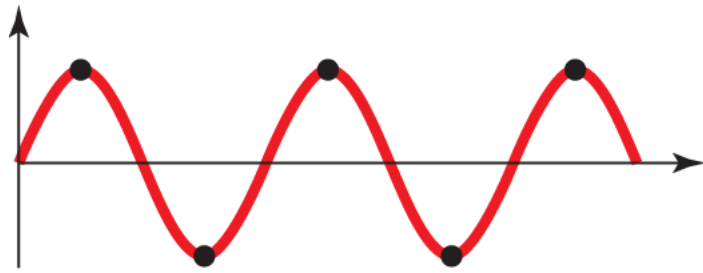


b. Natural sampling

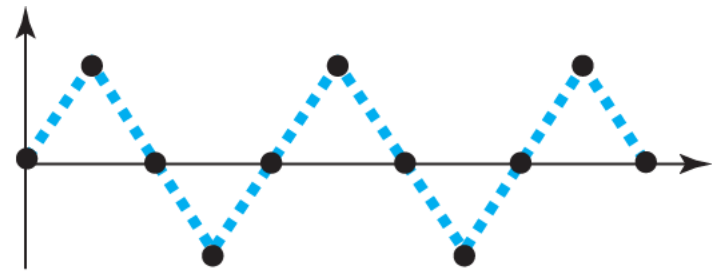
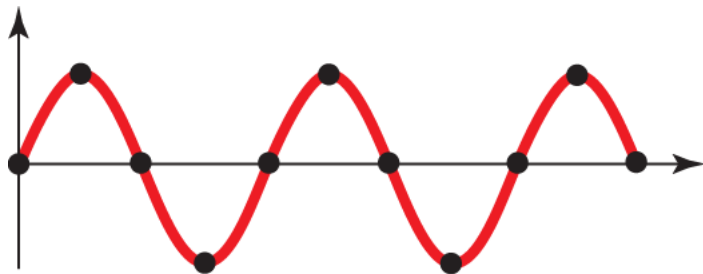


c. Flat-top sampling

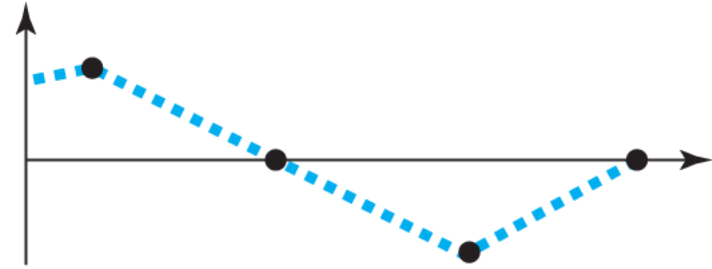
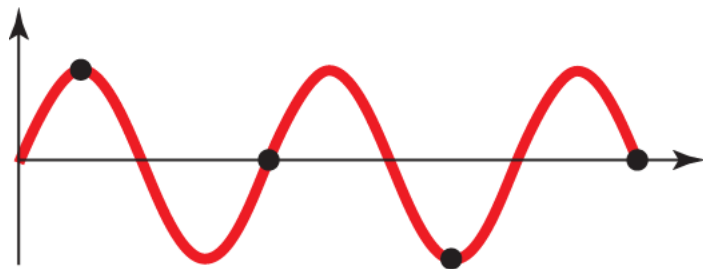
# Recovery of a sine wave with different sampling rates.



a. Nyquist rate sampling:  $f_s = 2 f$



b. Oversampling:  $f_s = 4 f$



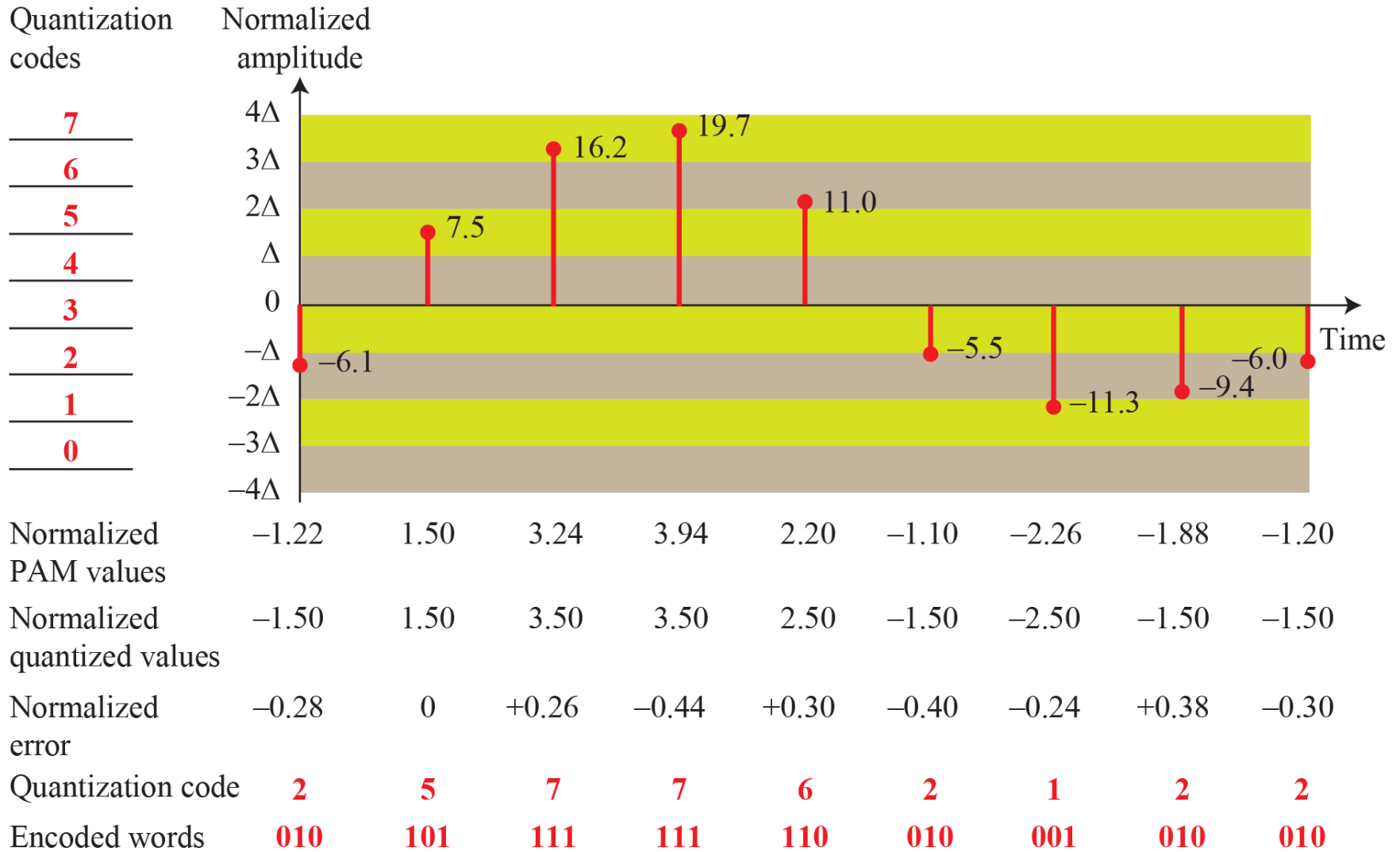
c. Undersampling:  $f_s = f$



## *Example*

Telephone companies digitize voice by assuming a maximum frequency of 4000 Hz. The sampling rate therefore is 8000 samples per second.

# Quantization and encoding of a sampled signal



## Example

We want to digitize the human voice. What is the bit rate, assuming 8 bits per sample?

### Solution

The human voice normally contains frequencies from 0 to 4000 Hz. So the sampling rate and bit rate are calculated as follows:

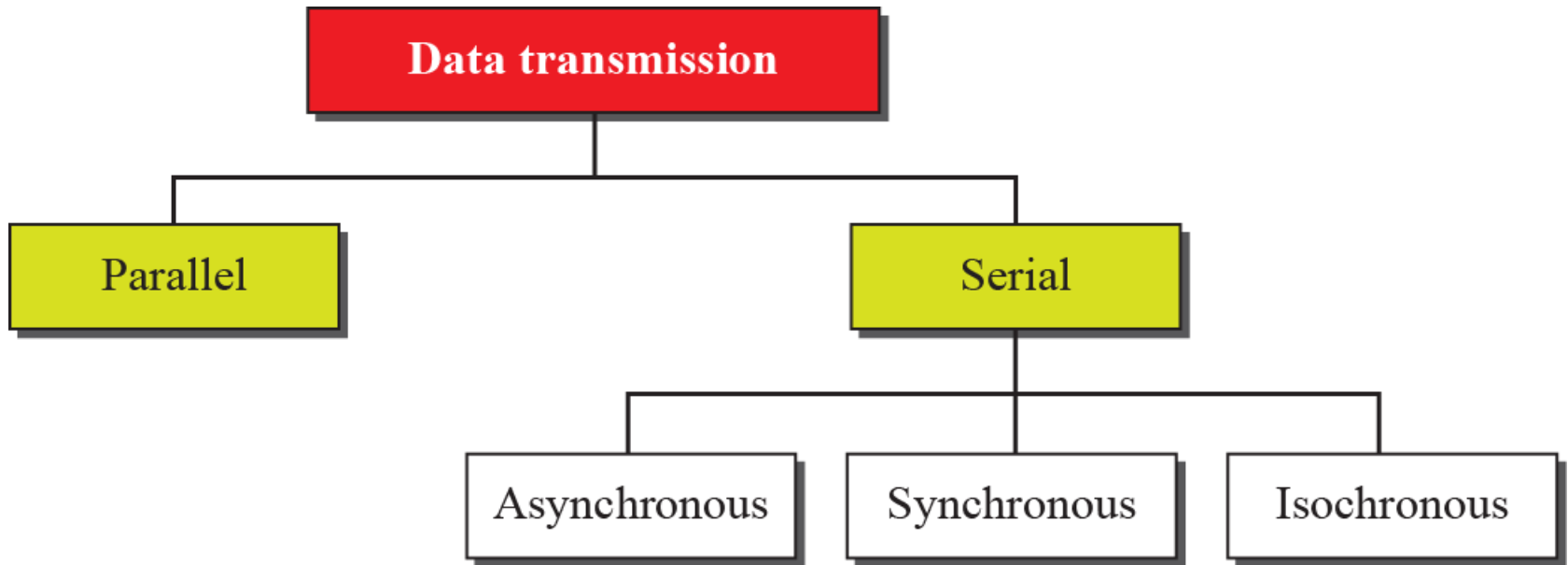
$$\text{Sampling rate} = 4000 \times 2 = 8000 \text{ samples/s}$$

$$\text{Bit rate} = 8000 \times 8 = 64,000 \text{ bps} = 64 \text{ kbps}$$

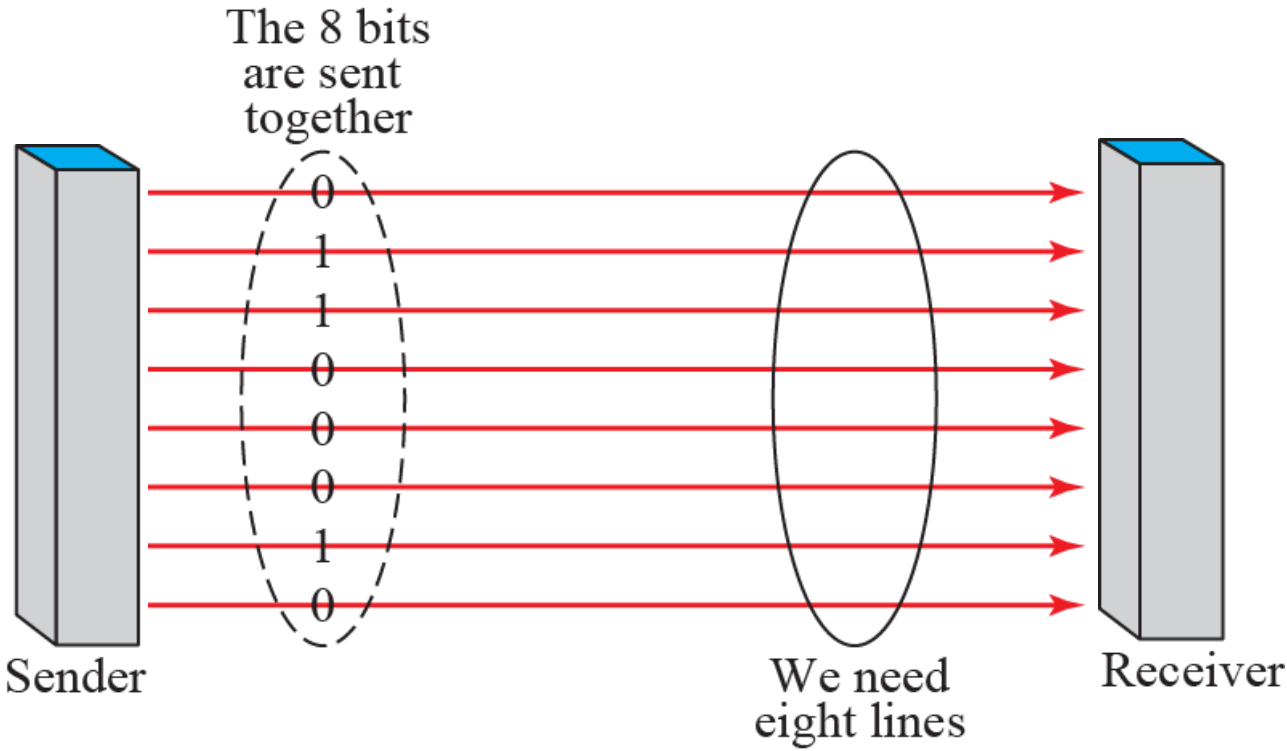
# TRANSMISSION MODES

*The transmission of binary data across a link can be accomplished in either parallel or serial mode.*

# *Data transmission modes*

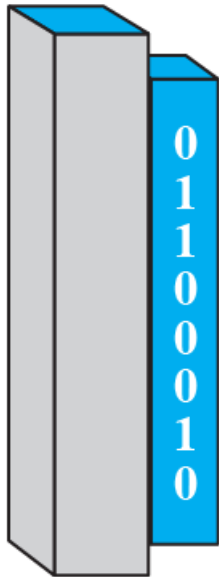


# Parallel transmission



# Serial transmission

Parallel/serial  
converter



Sender

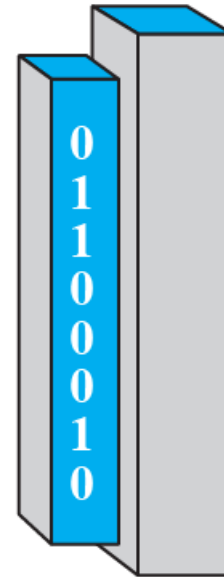
The 8 bits are sent  
one after another.

0 1 1 0 0 0 1 0



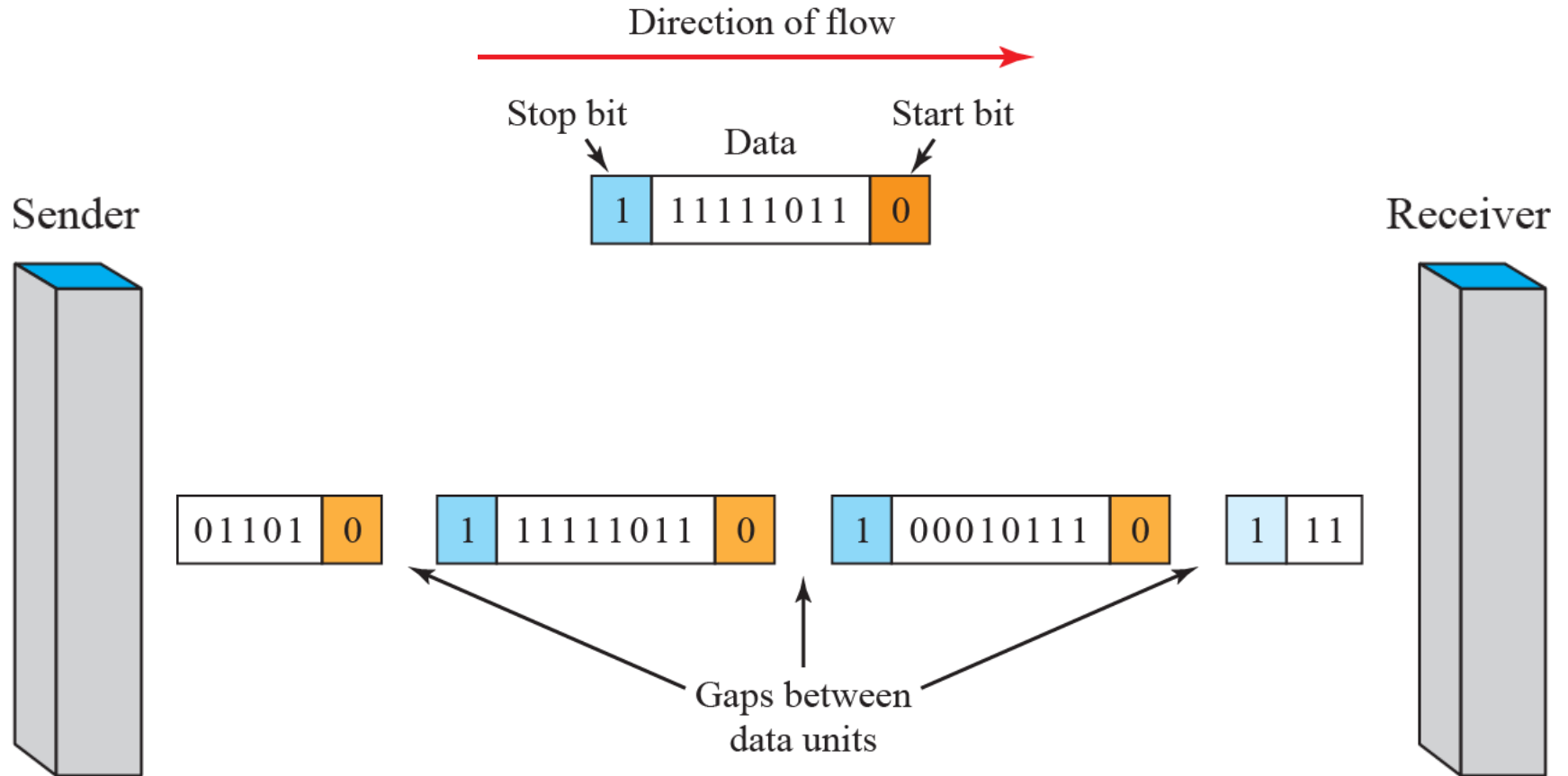
We need only  
one line (wire).

Serial/parallel  
converter



Receiver

# Asynchronous transmission





# Synchronous transmission

